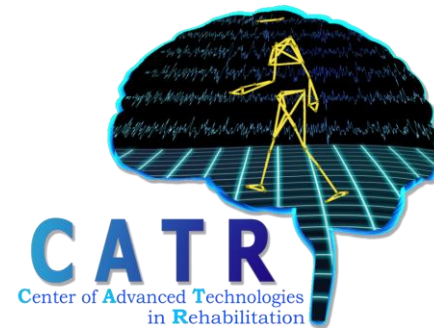


Sensory-motor integration during locomotion with the use of virtual reality – the effect of virtual incline

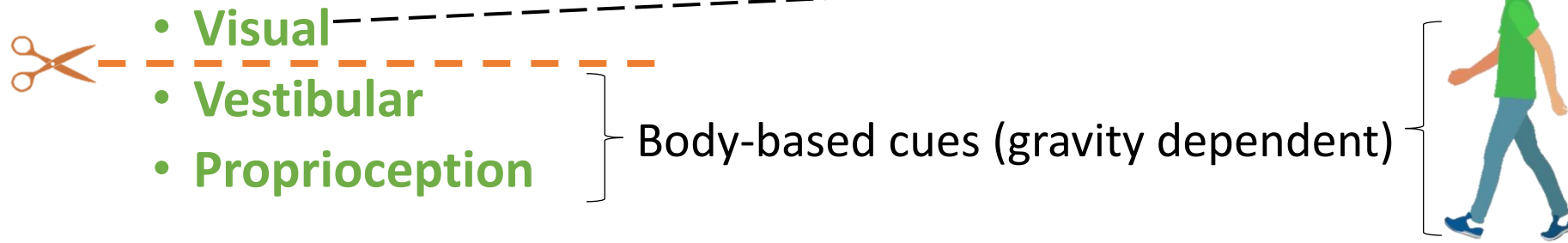
Amit Benady: MSc, MD-PhD student



Supervisors: Dr. Meir Plotnik & Dr. Sharon Gilaie-Dotan

How does vision modulate muscular activity during locomotion under gravitational influence.

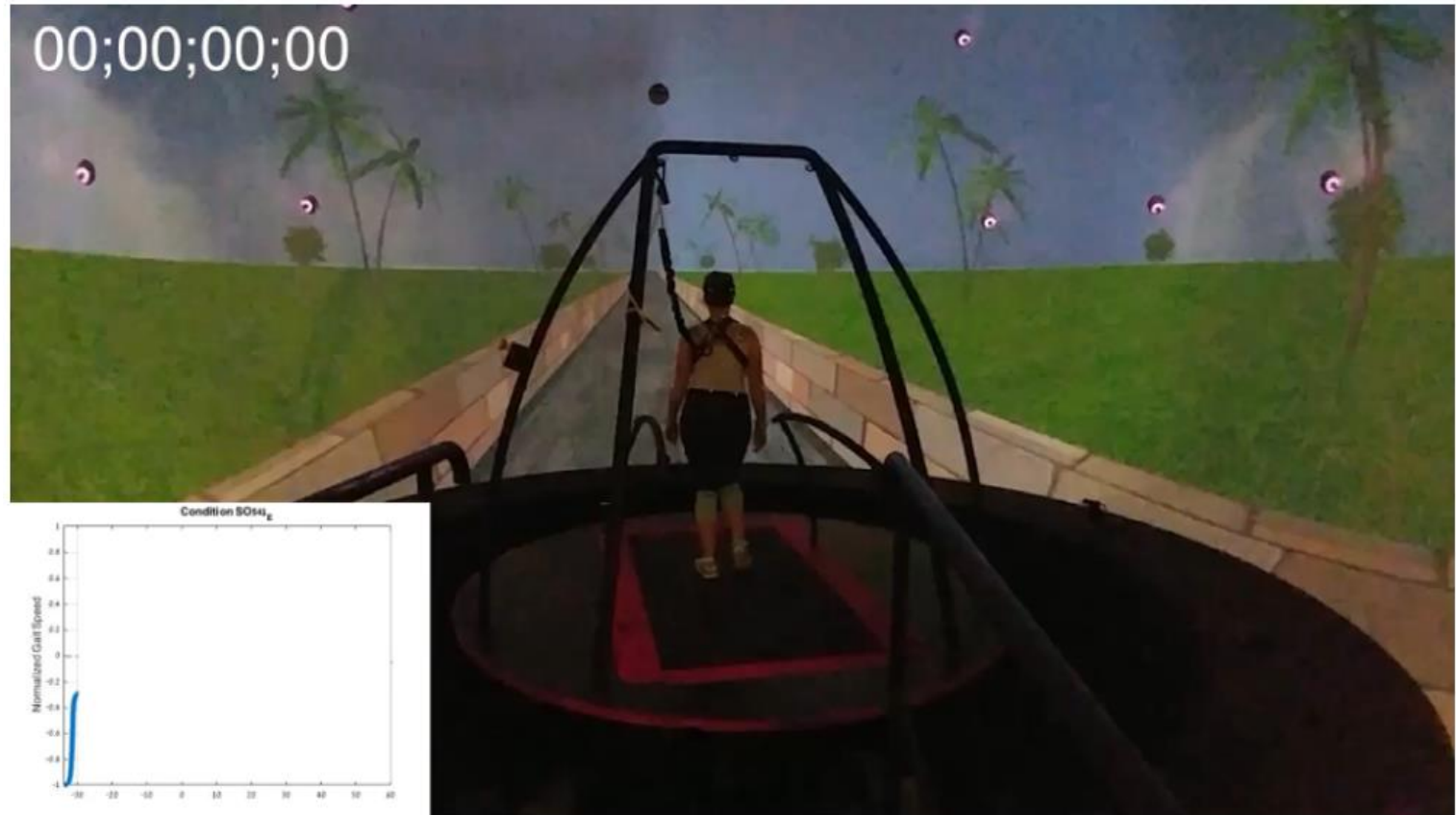
- “Internal Model of Gravity” (IMG):



Visual conflict

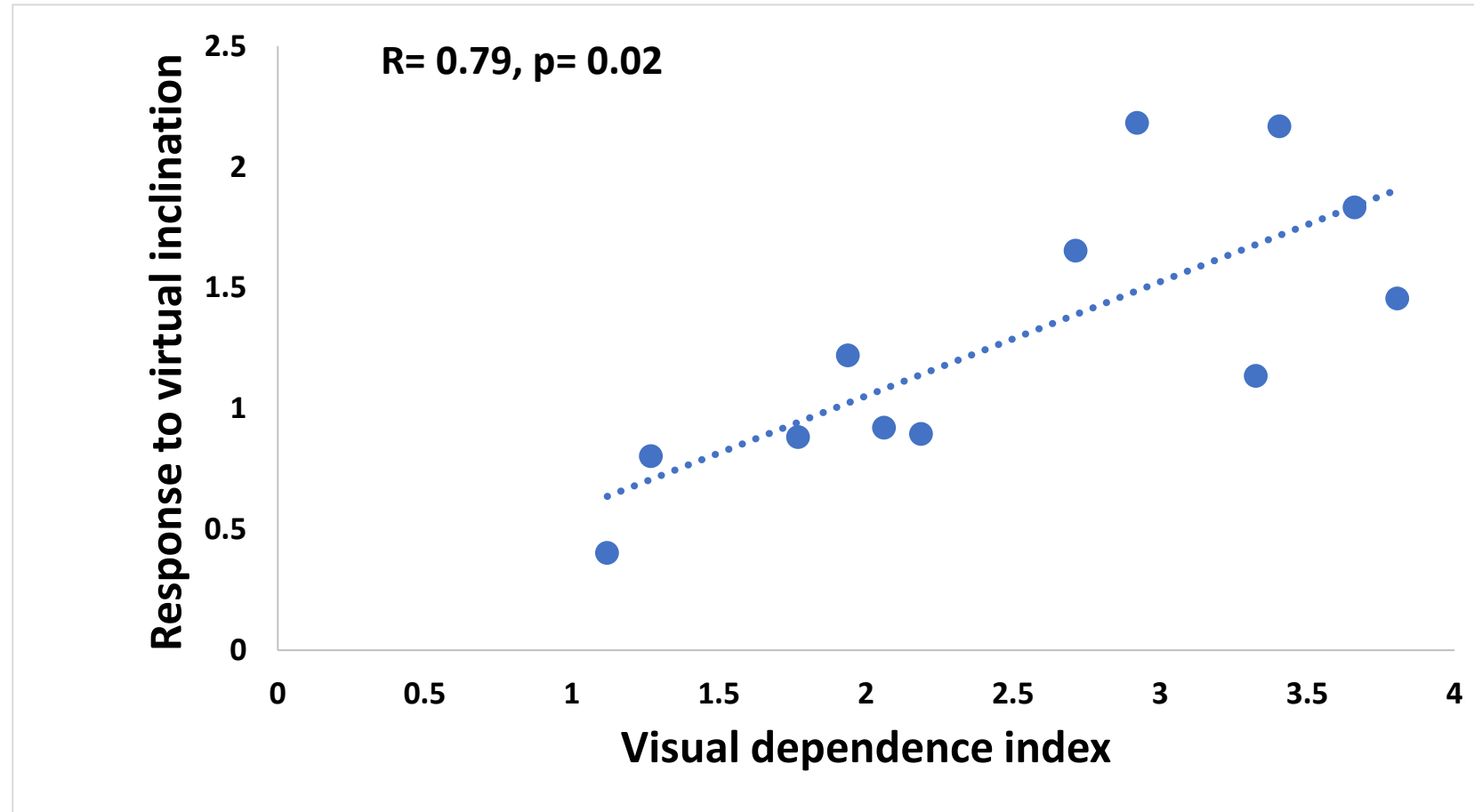
Methods

- 12 healthy adults
(26.53 ± 3.09 years, 6 males).
- Self paced.

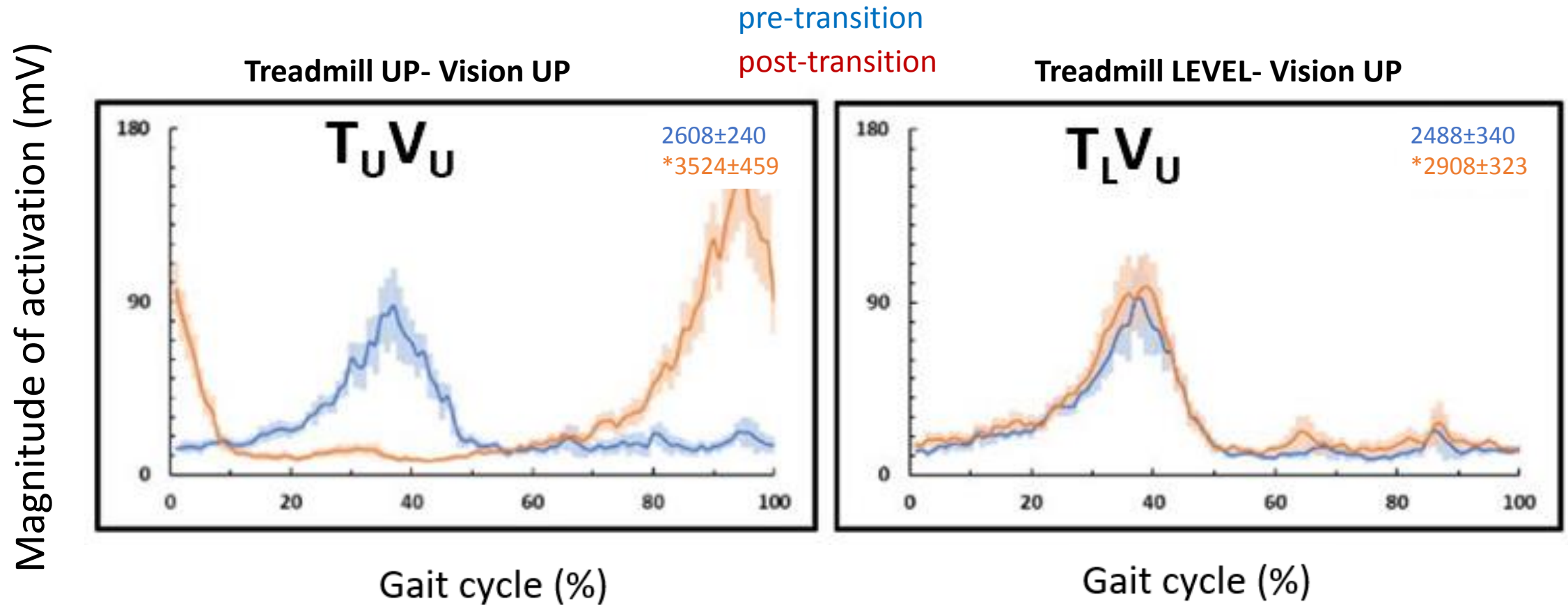


Our visual cues “take control” for several seconds, and then the body-based cues govern.

Results- Visual dependency



Results- Muscle activity (Gastrocnemius)



* Grand Average across all participants (n=12)

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Conclusions

- Visual cues define gait behavior as expressed by a change in walking speed and magnitude of muscle activation following a visually simulated virtual inclination at the initial phases, after which the body-based cues govern.
- The pattern of muscle activation during the gait cycle is dominated by body-based cues which respond to gravity forces.

Come to my poster no. 82 today at 14:15

Acknowledgements:

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